

Utilizing coconut fiber for the recovery of tropical sea cucumber resources

Production

Demonstration

Item: Tropical sea cucumber

Resource management

Outline

In tropical waters, sea cucumber resources are overexploited, and the release of seedlings (juveniles) has not been extended enough to recover the resources. We conducted experiments in Solomon Islands and demonstrated the technical feasibility of collecting wild seedlings of tropical sea cucumbers. Moreover, we found that coconut fiber is an efficient material for collecting the seedlings.

Background/effect/note

Wild seedling collection is a method of naturally attaching juveniles of invertebrates to materials moored in the sea. Examples of wild seedling collection have been reported for two *Apostichopus* species of temperate sea cucumbers, but not for tropical sea cucumbers. A tank experiment using hatchery-produced juveniles of the tropical sea cucumber, *Stichopus horrens*, showed that seedling collection efficiency of coconut fiber and mesh fabric was higher than that of oyster shells. Subsequently, simple seedling collectors filled with coconut fiber (Fig. 1) were moored in the sea for three months (Fig. 2), and multiple species of juvenile sea cucumbers were collected (Fig. 3). The collectors can be made cheaply using husks of commonly consumed coconuts and can be easily installed. Thus, we anticipate widespread adoption among the local fishing community to replenish the sea cucumber resources.



Fig. 1. Removing coconut fiber from the husk



Fig. 2. Deploying wild seedling collectors by snorkeling

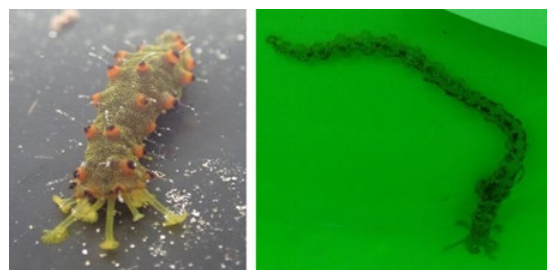


Technical details:

<https://www.fra.go.jp/home/kenkyushokai/ronbun/2022/20221216.html> (Japanese)

Contact
techcatalog@fra.go.jp

Japan Fisheries Research and
Education Agency



Stonefish *Actinopyga lecanora* *Synapta maculata*



Dragonfish *Stichopus cf. horrens*



Unidentified species

Fig. 3. Juvenile sea cucumbers attached onto the wild seedling collectors



Overseas Fishery Cooperation
Foundation of Japan

